

Questions Asked During Live Webinar Broadcast on 5/08/19



Blurred Lines: The Convergence of Gaming and Gambling

Presenter: Daniel Trolaro, MS

How do kids make this purchases when they don't have credit or debit cards?

A: Kids have more access to resources than realized. Whether through linked card accounts, staling their parents, or using prepaid visa debit or bank cards, the possibilities and opportunities are endless. Additionally, kids can venmo, zelle, or transfer funds among each other to facilitate or pay back someone else who has a credit card or access. With any addiction, if the individual is desparate enough, he or she will find a way. It does not even have to be addiction.....if the desire is strong enough or if it can be found on You Tube or through friends, the child find a way.

Are you aware of any other webinars regarding gambling (offering CE) coming soon?

A:I would suggest you check with the National Council on Problem Gambling for a list of upcoming events or webinars. You may also look for affiliate states that offer Council's on Problem Gambling to see webinar or event availability. I know Nebraska has a partnership with Bellvue to offer webinars. New York State also offers webinars time to time.

How would someone access a offshore illegal gambling site?

A:The easiest way is simply to web search, "offshore gambling sites." Typically a list of top rated sites or a review of sites can easily be obtained. Again, this is ILLEGAL and there is protection for the person who gambles on these sites.

Are loot boxes advertised in the video game?

A:Loot boxes are not necessarily advertised rather they can occur sporadically or at a main menu given the option to purchase. Additionally, a loot box can be earned as a reward for completing a task or certain qualifications. The player either purchases them directly or receives them during play. There is current legislation pending out of Missouri which I have attached a link for below.

https://www.google.com/search?q=protecting+children+abusive+games+act&rlz=1C1GCEV_en&oq=protecting+children+abusive+games+act&aqs=chrome..69i57.12902j0j4&sourceid=chrome&ie=UTF-8